SAMPLE RUN:

You are at 100 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>`

Invalid input. Try again.

You are at 100 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>4

Invalid input. Try again.

You are at 100 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Goblin1 [100/100]

| 2 --- Player(friendly) [100/100]

| 3 --- Goblin2 [100/100]

-----------------

Choose a combatant to select (or 0 to exit) :

>1

Player's attack deals 34 damage to Goblin1.

Goblin2's attack glances off, dealing 0 damage to Player.

Goblin1's attack deals 1 damage to Player.

You are at 99 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Goblin1 [66/100]

| 2 --- Player(friendly) [99/100]

| 3 --- Goblin2 [100/100]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Are you sure you want to choose yourself (Y or N)?

>y

Player's attack deals 10 damage to Player.

Goblin2's attack deals 4 damage to Player.

Goblin1's attack deals 1 damage to Player.

You are at 84 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>2

Special Attack Points left: 3

Player's Special Attacks:

-----------------

| 1 --- Heal

| 2 --- Fireball

-----------------

Select a special attack to use (or 0 to exit) :

>3

Invalid input. Try again.

2

Special Attack Points left: 3

Player's Special Attacks:

-----------------

| 1 --- Heal

| 2 --- Fireball

-----------------

Select a special attack to use (or 0 to exit) :

>2

&-----------------&

| 1 --- Allies |

| 2 --- Enemies |

&-----------------&

| 0 --- Back |

&-----------------&

Select who to use this on (or 0 to exit) :2

Goblin2's attack glances off, dealing 0 damage to Player.

You are at 84 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [84/100]

| 2 --- Goblin2 [25/100]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Player's attack deals 24 damage to Goblin2.

Goblin2's attack glances off, dealing 0 damage to Player.

You are at 84 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [84/100]

| 2 --- Goblin2 [1/100]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Player's attack deals 25 damage to Goblin2.

Player

Health: 84 --- 84%

No conflict here.

You are at 84 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>2

Special Attack Points left: 2

Player's Special Attacks:

-----------------

| 1 --- Heal

| 2 --- Fireball

-----------------

Select a special attack to use (or 0 to exit) :

>0

You are at 84 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [84/100]

| 2 --- Goblin3 [100/100]

| 3 --- Goblin4 [100/100]

| 4 --- Shrek [400/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>4

Player's attack deals 19 damage to Shrek.

Goblin4's attack deals 5 damage to Player.

Goblin3's attack fails to connect. Miss!

Shrek's attack deals 33 damage to Goblin3.

You are at 79 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [79/100]

| 2 --- Goblin3 [67/100]

| 3 --- Goblin4 [100/100]

| 4 --- Shrek [381/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>4

Player's attack deals 6 damage to Shrek.

Goblin4's attack glances off, dealing 0 damage to Shrek.

Goblin3's attack deals 8 damage to Shrek.

Shrek's attack fails to connect. Miss!

You are at 79 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>3

Player's Items:

-----------------

| 1 --- Potion

| 2 --- Potion

| 3 --- Throwing Dart

| 4 --- Potion

| 5 --- Potion

| 6 --- Throwing Dart

| 7 --- Grenade

| 8 --- Grenade

-----------------

Select an item to use (or 0 to exit) :

>3

Combatants:

-----------------

| 1 --- Player(friendly) [79/100]

| 2 --- Goblin3 [67/100]

| 3 --- Goblin4 [100/100]

| 4 --- Shrek [367/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>4

HP[ 367 --> 342 ]

Goblin4's attack fails to connect. Miss!

Goblin3's attack fails to connect. Miss!

Shrek's attack deals 25 damage to Goblin3.

You are at 79 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [79/100]

| 2 --- Goblin3 [42/100]

| 3 --- Goblin4 [100/100]

| 4 --- Shrek [342/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>4

Player's attack deals 7 damage to Shrek.

Goblin4's attack glances off, dealing 0 damage to Player.

Goblin3's attack fails to connect. Miss!

Shrek's attack deals 26 damage to Goblin4.

You are at 79 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>2

Special Attack Points left: 2

Player's Special Attacks:

-----------------

| 1 --- Heal

| 2 --- Fireball

-----------------

Select a special attack to use (or 0 to exit) :

>2

&-----------------&

| 1 --- Allies |

| 2 --- Enemies |

&-----------------&

| 0 --- Back |

&-----------------&

Select who to use this on (or 0 to exit) :2

Shrek's attack deals 10 damage to Player.

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [69/100]

| 2 --- Shrek [260/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Player's attack deals 12 damage to Shrek.

Shrek's attack fails to connect. Miss!

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>2

Special Attack Points left: 1

Player's Special Attacks:

-----------------

| 1 --- Heal

| 2 --- Fireball

-----------------

Select a special attack to use (or 0 to exit) :

>2

&-----------------&

| 1 --- Allies |

| 2 --- Enemies |

&-----------------&

| 0 --- Back |

&-----------------&

Select who to use this on (or 0 to exit) :2

Shrek's attack fails to connect. Miss!

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [69/100]

| 2 --- Shrek [173/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Player's attack deals 12 damage to Shrek.

Shrek's attack fails to connect. Miss!

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>3

Player's Items:

-----------------

| 1 --- Potion

| 2 --- Potion

| 3 --- Potion

| 4 --- Potion

| 5 --- Throwing Dart

| 6 --- Grenade

| 7 --- Grenade

-----------------

Select an item to use (or 0 to exit) :

>6

&-----------------&

| 1 --- Allies |

| 2 --- Enemies |

&-----------------&

| 0 --- Back |

&-----------------&

Select who to use this on (or 0 to exit) :2

Shrek's attack fails to connect. Miss!

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [69/100]

| 2 --- Shrek [86/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>0

You are at 69 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>3

Player's Items:

-----------------

| 1 --- Potion

| 2 --- Potion

| 3 --- Potion

| 4 --- Potion

| 5 --- Throwing Dart

| 6 --- Grenade

-----------------

Select an item to use (or 0 to exit) :

>6

&-----------------&

| 1 --- Allies |

| 2 --- Enemies |

&-----------------&

| 0 --- Back |

&-----------------&

Select who to use this on (or 0 to exit) :2

Shrek's attack deals 13 damage to Player.

You are at 56 HP...

Select choice for Player:

&----------------------------&

| 1 --- Attack |

| 2 --- Special Attack |

| 3 --- Use Item |

| |

&----------------------------&

| 0 --- Nothing |

&----------------------------&

Make your selection:

>1

Combatants:

-----------------

| 1 --- Player(friendly) [56/100]

| 2 --- Shrek [11/400]

-----------------

Choose a combatant to select (or 0 to exit) :

>2

Player's attack deals 13 damage to Shrek.

Player

Health: 56 --- 56%

No conflict here.